

## **Drive 11**

### **Labs Answer Key**

#### **KidStuf Lab: Live Production and Take-Out**

I.

A. partner

B. motivate; equip

1. time

2. influence

3. responsibility

II.

A.

1. *Big Idea*

2. synchronized

3.

- Family interaction

- Application

B. repeat

2. same; different

C. application tool

2. family night

3. interaction; initiated

D. resource

1. reintroduces

4. directly

III.

A. top

B. simple

C. shared experience

D. family night

E. Communicate

#### **Student Ministry Lab: High School**

I. outsiders

A. first impression

B. host team

1. tension

2. information

II. fun

A. inspirational

B. hosting

1. new students

3. humor

III. engage; worship

A. vision

3. language

B. simple; sincere

IV. memorable

A. illustrations

B. applications

C. one point

D. confusing

V. small groups

A. first-timers

2. profiles

B. open; safe

C.

2. leader's guide

3. Empower

### **Student Ministry Lab: Middle School**

I. Environments; relationships

A. environment

B. relationship

1. magnified

2. adults

C. environments; relate

II. student pastors

A. invest

B. rely on

C. disciple

D. credit

III. volunteers; leaders

A. important

B. three

IV. enhance; their

C. effective pastors

D. work for them

### **UpStreet Lab: Large Groups**

I. content

A.

1. Wisdom

2. Faith

3. Friendship

B.

- 1. bottom line
- C. over; over
- II. environment
- A. highlight; sabotage
- B.
- 1. Visible
- 2. Invisible
- 3. Spiritual
- III. truth; worship
- A.
- 1. host
- 2. worship
- 3. Bible story
- B. volunteers

**UpStreet Lab: Small Groups**

- I. fun
- II.
- A. know
- C. heard
- D. community
- III. kind
- IV. apply
- A.
- 1. Navigate
- 2. Scripture
- 5. devotional
- B. parents
- V. relationally

**Waumba Land Lab: Logistics and Small Groups**

- I. obstacles
- A. curriculum
- 1. most
- 2. Organize
- B.
- 1. clean; safe
- 2. check-in
- II. stress-free
- B. quick; secure
- 1. nametag
- 3. security
- C.

1. health; wellness
2. ratios
3. emergency
- III. systematic
- A. responsibility
- B. positions
- C. few
- IV.
- A. know
- B. encourage; obstacles
- V. purposeful
- A. bottom line
- B.
1. variety
2. hands-on

### **Waumba Land Lab: Storytelling and Worship**

- I.
- A. repeat again
- B. response
2. assume
- C. action
- D. dramatic
- II. prepared
3. transitions
- III.
- A.
2. fun; engaging
3. strengths
- B.
1. routine
2. predictable

### **Worship Service Programming Lab: Creativity Through the Lens of Video**

- I.
- A.
1. expectations
2. high; subconscious
- B. excellence
- 1.
- pure
- appealing
- connected

2. honesty
- II.
  - A. end in mind
    1. one
    3. Where
    4. resource
    5. opener
    6. campaign
  - B. framework
  - C. concept; story; execution
    1. memorable
      - best; perfect; complete
      - creative brief
    2. compelling
      - captivate
      - emotion
      - beginning; middle; end
    3. credible
      - skepticism
      - tools
      - resourceful
      - authentic
- III.
  - A.
    1. happen
    2. unexpected
      - evolve
      - honest feedback
  - B.
    - vision

### **Worship Service Programming Lab: Music and Production**

- I. unforgettable
  - A. expectations
  - II. pure
  - B.
    2. apprentices
    3. support
  - III. transcends
  - B. funnel
  - C.
    1. lead worship
    2. weekly

IV. outcome

A. first team

B.

1. unforgettable

C. serve